CARMEN WONG NUKE COMPOSITOR

vfxartist@wongcarmen.com www.wongcarmen.com

PROFESSIONAL SUMMARY

Dedicated Visual Effects Artist specializing in Compositing with 9 years of expereince working in feature films, TV episodic and commercials. Highly experienced in various aspects of 2D: skillsets include rotoscoping, 2D planar tracking, paint cleanup, keying, integrating live action plates with CGI and compositing full CGI environments. Adept at working independently and collaboratively with other artists, departments and supervisiors to ensure the most streamlined output that meets the clients vision. Quick learner with a willingness to learn new skills to better adapt to todays newest technologies.

COMPUTER SKILLS

Software/Skills: Nuke, Mocha Pro, Silhouette FX, Maya, Photoshop, Basic Python

Shot Management software: ShotGun/ShotGrid, FTrack

Platforms: Windows, Linux and Mac OS

EDUCATION

Savannah College of Art and Design, Savannah, Georgia

March 2014

Master of Fine Arts in Visual Effects

Springfield College, *Springfield, Massachusetts Bachelor of Science in Computer Graphics*

May 2009

WORK HISTORY

Mammal Studios

Jul. 2022 - Dec 2023

Freelance Compositor, Hollywood, California

- Feature film and TV episodic compositor.
- Projects include: Yellowstone *Season 5* (2022), Mayor of Kingstown *Season 2* (2023) and Family Ornaments (2023).
- Contributed to Rebel Moon PI and PII on the in-house VFX team with Netf-lix production.
- Part of an in-house team of VFX artists at Marvel HQ, Burbank, California, working on Black Panther: Wakanda Forever.

Luma Pictures Apr. 2021 - Jul. 2022

Freelance Compositor, Santa Monica, California

- Feature film and TV episodic compositor.
- Projects include: King Richard (2021), Hawkeye (2021), Spider-Man: No Way Home (2021)*, Doctor Strange in the Multiverse of Madness (2022) and I Am Groot (2022).
- Responsible for: Deep compositing, CG set extension, bluescreen/green-screen keying, integrating CG crowd, FX, and CG creature.

Mammal Studios

Oct. 2020 - Nov. 2020

Freelance Compositor, Hollywood, California

Oct. 2019 - Mar. 2020

- Feature film compositor.
- Projects include: Bad Boys for Life (2020), Army of the Dead (2021), Black Widow (2021) and The Ambush (2021).
- Responsible for: Stitching driving plates, blood, cosmetic cleanup, CG integration and retimes.

FILMOGRAPHY

Rebel Moon PII: Scargiver (2024)

Rebel Moon PI: Child on Fire (2023)

Family Ornaments (2023)

Black Panther: Wakanda Forever

2022)

Doctor Strange in the Multiverse of

Madness (2022)

Spider-Man: No Way Home (2021)*

The Ambush (2021)

King Richard (2021)

Black Widow (2021)

Army of the Dead (2021)

The New Mutants (2020)

Bad Boys for Life (2020)

Little Woman (2019)

Creed II (2018)

Mile 22 (2018)

The Spy Who Dumped Me (2018)

Father of the Year (2018)

The Equalizer 2 (2018)

The Week of (2018)

Tomb Raider (2018)

Daddy's Home 2 (2017)

Geostorm (2017)*

Wheelman (2017)

Detroit (2017)

Sandy Wexler (2017)

Patriots Day (2017)

True Memoirs of an International

Assassin (2016)

The Magnificent Seven (2016)

Ghostbusters: Answer the Call (2016)

The Do Over (2016)

Ridiculous 6 (2015)

Hardcore Henry (2015)

Black Mass (2015)*

Southpaw (2015)

Paul Blart: Mall Cop 2 (2015)

Fury (2014)*

TV EPISODIC

Mayor of Kingstown (2023)

Season 2, Ep. 1 - 6

- 1. Never Missed a Pigeon
- 2. Staring at the Devil
- 3. Five at Five
- 4. The Pool
- 5. *Kill Box*
- 6. Left with the Nose

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WORK HISTORY (continued)

ZERO VFX, Boston, Massachusetts

Jul. 2014 - Jun. 2019

Staff Junior Compositor, Oct. 2016 - Jun. 2019

- Feature film and commercials compositor.
- Responsibilities included: split screen comps, greenscreens, retimes, integrating 2D elements; blood, muzzle flashes, and digital matte paintings.
- 2D tracking; point tracking and planar tracking using mocha.
- Integrating CG and FX elements into live action shots.

Staff Roto/Paint Artist, Jul. 2014 - Oct. 2016

- Feature film and commercials roto/paint artist.
- Created articulate matte extractions in Silhouette for compositors by appling a combination of 2D, planar tracking, reconciling and frame by frame keying roto shapes.
- Painting tasks included removal of tracking marker, wires, on set equipment and cosmetic fixes on actors. Created clean plates through frame hold patching, live patching and 3D camera projections in Nuke.

PROFESSIONAL MEMBERSHIPS

Visual Effects Society (VES) Member ACM SIGGRAPH Member

Since 2019

TV EPISODIC (continued)

Yellowstone (2022)

Season 5, Ep. 3

• 3. Tall Drink of Water

I Am Groot (2022)

Season 1, Ep. 1 - 5

- Magnum Opus
- Groot Takes a Bath
- Groot's Pursuit
- The Little Guy
- Groot's First Steps

Hawkeye (2021)

Season 1, Ep. 4 & 6

- 4. Partners, Am I Right?
- 6. So This Is Christmas?

COMMERCIALS

Carl's Junior

Hardee's

Royal Caribbean

Avocados from Mexico

Bank of America

Vista Print

US Cellular

Subway

Perdue

Ocean Spray

Dodge Ram

Solar City

Toyota

^{* -} indicates uncredited